

Simplicial Complexes

U n i v e r s i t y o f C o p e n h a g e n

A short Introduction to Algebraic Topology and Discrete Geometry

Melanie Ganz-Benjaminsen Kenny Erleben Department of Computer Science

The Definition of a Simplex

A simplex is defined as the point set consisting of the convex hull of a set of affinely independent points.

• Let $\{v_i\}^{n+1}$ denote a affinely independent point set containing $n+1$ points. Henceforth named the vertex set and its elements the vertices. The simplex, σ_n , is defined as the point set,

$$
\sigma_n \equiv \left\{ v \mid v = \sum_{i=1}^{n+1} \lambda_i v_i, \quad \sum_{i=1}^{n+1} \lambda_i = 1, \quad 0 \le \lambda_i \le 1 \quad \forall i \right\}
$$

• In three dimensional Euclidean space we can have up to four affinely independent vertices. This implies that $n = 0, 1, 2, 3$ are the only possible choices in a three dimensional space.

Affinely Independent Point Set

- Let the points $v_i \mathbb{R}^n$ for $i = 1$ to m be given
- Then the point set $\{v_i\}_1^m$ is affinely independent if the vector set $\{v_i v_1\}_2^m$ is a linear independent set.
- \bullet A vector set $\{p_j\}_1^k$ is linear independent if and only if

$$
0 = \alpha_1 p_1 + \cdots + \alpha_k p_k
$$

when all scalar coefficients $\alpha_i = 0$ for all *j*.

The Vertex Set Operation

Let $\{v_i\}^{n+1}$ denote a affinely independent point set containing $n+1$ points and defining the point set of the simplex, σ_n .

$$
vert(\sigma_n) \equiv \{v_i\}^{n+1} = \{v_1, v_2, \ldots, v_{n+1}\}
$$

As short-hand notation we use the labeling $\sigma_n \equiv \{v_1, v_2, \ldots, v_{n+1}\}\$ as the notation that defines the simplex.

Simplex Dimension

The number of linear independent vertex basis vectors of the point-set of the simplex will be denoted as the dimension of the simplex. Thus we have

$$
\dim(\sigma_n)\equiv n
$$

for $n = 0, 1, 2, 3, 4$ and so on.

The Orientation of a Simplex

The orientation of a simplex is given by the ordering of the vertex set up to an even permutation (even number of two-element swaps)

• Thus, there exist only two classes of orientations

Example: given $\sigma_2 = \{v_1, v_2, v_3\}$ then

- $\{v_1, v_2, v_3\}, \{v_2, v_3, v_1\}, \text{ and } \{v_3, v_1, v_2\} \text{ are of same orientation}$
- $\{v_2, v_1, v_3\}, \{v_1, v_3, v_2\}, \text{ and } \{v_3, v_2, v_1\} \text{ are of same orientation}$

but $\{v_1, v_2, v_3\}$ and $\{v_2, v_1, v_3\}$ are of different orientations.

More on Orientations

- A zero-simplex (a single vertex) has no orientation
- The two different orientations are often designated by a sign, $+1$ or -1 .
- One convention for picking an orientation is to use the determinant of the vertex basis,

$$
\text{sgn}(\sigma_n) \equiv \text{sgn}(\text{det}([\nu_2 - \nu_1) \quad (\nu_3 - \nu_1) \quad \cdots \quad (\nu_{n+1} - \nu_1)])
$$

- If we are given the orientation $sgn(\sigma_1) = sgn({v_1, v_2})$ then the opposite orientation is written as $sgn({v_2, v_1})$
- Or even more shorthand we use $\{v_1, v_2\} = -\{v_2, v_1\}$

Examples of Notation

So we have

•

•

•

•

 $\textsf{sgn}(\{\nu_1,\nu_2,\nu_3\}) = \textsf{sgn}\left(\textsf{det}\left(\begin{bmatrix} \nu_2-\nu_1 & \nu_3-\nu_1 \end{bmatrix}\right)\right)$

$$
\text{sgn}(\{v_1,v_2,v_3\})=\text{sgn}(\{v_2,v_3,v_1\}=\text{sgn}(\{v_3,v_1,v_2\})
$$

$$
\text{sgn}(\{v_2,v_1,v_3\})=\text{sgn}(\{v_1,v_3,v_2\})=\text{sgn}(\{v_3,v_2,v_1\})
$$

$$
\text{sgn}(\{v_1,v_2,v_3\})=-\text{sgn}(\{v_2,v_1,v_3\})
$$

A Simplex Face (Sub-simplex)

A face σ_m of a simplex σ_n is a simplex spanned by the subset of vertices of $\left\{{\nu_i}\right\}^{n+1}$

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\mathbf{vert}(\sigma_m) \subseteq \mathbf{vert}(\sigma_n)
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Observe

- Any face is itself a simplex
- By definition of a face any simplex is a face of itself.

If $\dim(\sigma_m) < \dim(\sigma_n)$ we call σ_m a proper face of σ_n .

The Boundary of a Simplex

We will define the boundary, Γ , of a simplex, σ to denote the set of faces having fewer elements in the vertex set than σ .

$$
\Gamma(\sigma_n) \equiv \{ \sigma_m \quad | \quad m < n \quad \wedge \quad \text{vert}(\sigma_m) \subseteq \text{vert}(\sigma_n) \}
$$

Thus for $\sigma_2 = {\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3}$ (a triangle), the boundary is by our definition

$$
\Gamma(\sigma_2) = \{ \{\mathbf{v}_1, \mathbf{v}_2\}, \{\mathbf{v}_1, \mathbf{v}_3\}, \{\mathbf{v}_2, \mathbf{v}_3\}, \{\mathbf{v}_1\}, \{\mathbf{v}_2\}, \{\mathbf{v}_3\} \}
$$

Thus, it is merely the edges and the vertices of the triangle.

The Boundary Operator

A slightly different definition defines the boundary operator of σ_n to be all faces having exactly $n - 1$ elements in their vertex sets.

$$
\partial(\sigma_n) \equiv \{\sigma_m \quad | \quad m = n-1 \quad \wedge \quad \text{vert}(\sigma_m) \subseteq \text{vert}(\sigma_n)\}
$$

Usually, the orientations of the faces must be handled carefully.

 $\bullet\,$ The boundary operator yields a set of $n+1$ simplexes $\partial(\sigma_n)=\{\sigma_m^j\}_{j=1}^{n+1}$ where

$$
\sigma_m^j = (-1)^{j+1} \{v_1, \ldots, \hat{v}_j, \ldots, v_{n+1}\}
$$

and \hat{v}_j means that v_j is dropped.

Observe that from a "geometric point set" viewpoint $\partial(\sigma_n) \equiv \Gamma(\sigma_n)$, only "topological set-wise" $\partial(\sigma_n) \neq \Gamma(\sigma_n)$.

The Closure of a Simplex

The closure operation is the union of the simplex and its boundary. Here is a the combinatorial notion of closure

$$
\mathbf{cl}(\sigma_n) \equiv \sigma_n \cup \Gamma(\sigma_n)
$$

Thus for $\sigma_2 = {\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3}$ we have

$$
\mathbf{cl}(\sigma_n) = \{ \{\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3\}, \{\mathbf{v}_1, \mathbf{v}_2\}, \{\mathbf{v}_1, \mathbf{v}_3\}, \{\mathbf{v}_2, \mathbf{v}_3\}, \{\mathbf{v}_1\}, \{\mathbf{v}_2\}, \{\mathbf{v}_3\} \}
$$

From a point-set viewpoint, one could just as easily have used the boundary operator $\partial(\sigma_n)$ in place of $\Gamma(\sigma_n)$ in the above definition.

The Closure of a Set of Simplexes

Given a set of simplexes $\mathcal{K} = \{\sigma^1, \ldots, \sigma^N\}$ the closure of $\mathcal K$ is defined as

$$
\mathbf{cl}(\mathcal{K}) \equiv \bigcup_{\sigma^k \in \mathcal{K}} \mathbf{cl}(\sigma^k)
$$

The Interior of a Simplex

We define the interior of a simplex as the point set of the simplex minus the points on the boundary.

$$
int(\sigma_n) \equiv cl(\sigma_n) \setminus \Gamma(\sigma_n)
$$

• Observe that all point sets are closed. Thus the vertices of a triangle are contained in the edges of the triangle and both the vertices and the edges of the triangle are contained in the triangle.

Observe from a point-set viewpoint we have $int(\sigma_n) = cl(\sigma_n) \setminus \partial(\sigma_n)$.

Adjacent Simplexes

Two simplexes σ^i and σ^j are said to be adjacent if and only if

- $\dim(\sigma^i) = \dim(\sigma^j)$
- and they share a common face

$$
\sigma^k = \sigma^i \cap \sigma^j \neq \emptyset
$$

• and the dimension of the common face is exactly one lower than the dimension of the simplexes

$$
\dim(\sigma^k)=n-1
$$

where $n = \textbf{dim}(\sigma^i) = \textbf{dim}(\sigma^j)$

We define the boolean binary relation $\textbf{adj}(\sigma^i, \sigma^k)$ to be true if and only if σ^i and σ^j are adjacent simplexes and false otherwise.

The Simplicial Complex

A simplicial complex is a finite collection K of simplexes and the following two properties are always true

- $\bullet\,$ Every face $\sigma^k\subset\sigma^j$ of each simplex $\sigma^j\in\mathcal{K}$ is also a simplex in \mathcal{K}
- Any intersection of two simplexes σ^i and σ^j from ${\cal K}$ is

$$
\sigma^i \cap \sigma^j = \begin{cases} \emptyset \\ \sigma^k \in \mathcal{K} \end{cases}
$$

The Star (one-ring) of a Simplex

Given $\sigma \in \mathcal{K}$ then the star operator is given by

$$
\mathbf{star}(\sigma) \equiv \{ \sigma_n | \sigma_n \in \mathcal{K} \land \mathbf{vert}(\sigma) \subseteq \mathbf{vert}(\sigma_n) \}
$$

That is the set of all simplexes that σ is a face of.

- A top-simplex is defined as having **star** $(\sigma) = \sigma$
- The dimension of a simplicial complex is equal to the highest dimension top simplex in the simplicial complex

The star operator is sometimes called the co-boundary operator.

The Discrete Manifold

An *n*-dimensional discrete manifold is an *n*-dimensional simplicial complex that satisfies

- For each simplex the union of all *n*-dimensional incident *n*-simplexes forms an n-dimensional ball
- or a half-ball if the simplex is on the boundary

Thus, each $n-1$ -dimensional simplex has exactly two adjacent *n*-dimensional simplexes if not on the boundary and exactly one n-dimensional simplex otherwise.

That is It!

Questions?

Further Reading

- Siggraph Asia 2008 course notes: Discrete Differential Geometry: An applied Introduction. (Read Chapters 7 and 8)
- Marek Krzysztof Misztal, Deformable Simplicial Complexes, PhD Thesis, IMM, DTU, 2010

The Skeleton

Given the simplicial complex K then the *m*-skeleton is given by

$$
\mathcal{K}^{(m)} = \{ \sigma_n | \sigma_n \in \mathcal{K} \wedge \dim(\sigma_n) = m \}
$$

What Have We Learned?

- Geometry ($=$ point-sets) and topology ($=$ combinatorics) are two different things
- What we consider a nice mesh the discrete manifold
- Star and link operators are nice for making local changes
- Boundary and co-boundary operators are really useful for finite volume methods etc.

For each of the simplex collections below determine which are simplicial complexes

Determine which examples are discrete manifolds and which are not

- A Discrete Manifold is said to have consistent orientation if all top simplexes have the same orientation
- The link of a simplex $\sigma \in \mathcal{K}$ from a simplicial complex \mathcal{K} is defined as

link(σ)) \equiv **cl**(**star**(σ)) \ **star(cl**(σ))

• Chains, Co-chains, and much more...